

Re-Roof

Portal Entry for a Re-Roof Permit

A permit is not automatically issued. After you submit the application we will review for approval, once approved you will be able to make a payment. After payment is made, we will process and issue the permit. You can check the status of your permit application by returning to the portal.

- **Sign In** to your portal account at <https://cityviewportal.thorntonco.gov/>
- Click on **Apply for a Building Permit** under Building Department on the top left of the portal home.

Step 1 Permit Application – Description and Type

1. Application Type -select **Re-Roof**
2. Nature of work being done- **SKIP (this defaults to Alteration)**
3. Describe Work – **Type in a brief description of work (ex: full reroof, or reroof ## squares, etc.)**
4. Building Use – **Select Commercial or Residential**
5. Number of Stories – **Enter the Number of Stories**
6. Number of Units – **Enter the number of Units**
7. Total Sq. Ft. - **enter the square footage (multiply the # of squares by 100)**
8. Code Year – **SKIP (this defaults to the current code year)**
9. Project Name – **SKIP (not required)**
10. Type of Work – select the building type (Single Family Detached, Townhome, Apt Building, etc)
11. Roof Type – select the roof type (Asphalt Shingle, Membrane, or Other)
 - a. **If Asphalt Shingle select the Shingle Manufacturer and Shingle Type**
 - b. If you select Other for Roof Type (metal roof, tile roof, etc) or if you select Other for the Shingle Manufacturer/Type and you will need to upload the manufacturer specs
12. Owner Builder – **Select No if a contractor is doing the work**
Select Yes if the property owner is doing the work
13. Click on **Next Step**

Step 2 Description of Work

NOTE: Do not enter a dollar sign.

1. Type of Work (BDG) Valuation: **enter total valuation (labor+material)**
2. Labor Cost: **Enter the total labor cost** for the project. If homeowner is doing the work enter 0
3. Material Cost: **Enter the total material cost** for the project.
4. Click on **Next Step**

Step 3 Location of Work Being Done

1. Search for an Address: **Start typing the street address for the project, then select it from the drop down.**
 - a. For townhomes/paired homes/duplex or other multi-unit buildings: click the Add Another Location button and repeat the process above to enter all of the unit addresses.
2. Click on **Next Step**

INSTRUCTIONS CONTINUE ON THE NEXT PAGE

Step 4 Contacts

1. The Applicant name will auto populate using your registration information.
2. The Property Owner(s) will auto populate. If there is a discrepancy you may proceed but remember to notify the Building Inspection Division if the information needs to be updated.
3. Click the [Add Business/Contact From Address Book](#) hyperlink.
 - a. Select "Building Contractor" as the contact type for the Roofing contractor.
 - b. Search for and select the contractor's business name from the address book.
 - c. Click "Add This Contact."

NOTE: If you are applying as a contractor, you still need to add your company as a contractor even if you are already listed as the Applicant.

4. Click on **Next Step**

Step 5 Upload Files

1. **There are no uploads required for shingle roofs.**
2. For other roofing types the product cut-sheet and either an FM or UL listing, or, ICC ES report shall be included with the permit application. Browse and upload those under **Manufacturer Installation Instruction and Specifications.**
3. Click on **Next Step**
4. An **Uploads Complete** reminder box will pop up, click **OK.**

Step 6 Review and Submit

1. Review your application. If you need to make any corrections click on the "Previous Step" button at the bottom of the page.
2. Read and sign the application using the "Do you agree?" drop down box. Select **Yes.**
3. Click on **Submit Application.**

This completes the submittal process.

To track the status of your application:

- Sign into your portal account
- Click on the My Items link at the top of the portal home page
- Click on the My Permit Applications heading
- Find the permit application to view the status